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| **LAB211 Assignment** | **Type:** | **Short Assignment** |
| **Code:** | **J1.S.P0082** |
| **LOC:** | **60** |
| **Slot(s):** | **1** |

**Title**

Playing cards

**Background**

NA

**Program Specifications**

### • Write a class whose instances represent a single playing card from a deck of cards. Playing cards have two distinguishing properties: rank and suit.

### • Write a class whose instances represent a full deck of cards.

### • Write a small program to test your deck and card classes. The program can be as simple as creating a deck of cards and displaying its cards

### *Expectation of User interface:*

NA

**Guidelines**

NA